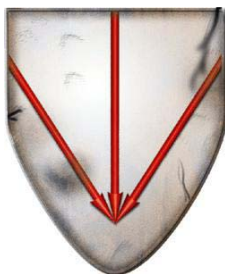




This Record Certifies that

Played by \_\_\_\_\_  
Player \_\_\_\_\_ RPGA # \_\_\_\_\_

Has Completed  
Sticks and Stones  
A Regional Adventure  
Set in the Yeomanry



#### Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained \_\_\_\_\_
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region \_\_\_\_\_

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_  
Signature \_\_\_\_\_ RPGA # \_\_\_\_\_



Adventure Record#

593 CY  
ADVENTURE  
LEVEL OF  
PLAY  
(CIRCLE ONE)

APL 2

max 450 xp; 400 gp

APL 4

max 675 xp; 600 gp

APL 6

max 900 xp; 800 gp

APL 8

max 1,125 xp; 1,250 gp

APL 10

max 1,350 xp; 2,100 gp

Cross out any game effects this character does not gain.

• Influence Point with the Council of Common Grosspokesmen

By rescuing Della and once again serving Grosspokeswoman Wendolene of Newick, you have earned an Influence Point with the Council of Common Grosspokesmen. Use this favor in a future adventure for a benefit as determined by the Yeomanry triad.

• Enmity/Affinity of the Rascals (circle one)

Your actions have earned either the respect or the disdain of the Rascals, a loose organization of rogues within the Yeomanry. As a result, all Gather Information checks done within the Yeomanry will be made with either a +2 circumstance bonus (Affinity) or -2 circumstance penalty (Enmity), reflecting the Rascals' use of contacts or disinformation.

PCs who meet the requirements for joining the Rascals meta-org group are also offered membership in this organization, if they have received the *Affinity of the Rascals*. Those who do not currently meet the prerequisites for this meta-org are offered membership once they achieve the prerequisites. Please see the Yeomanry triad for details on this meta-org.

TU

Starting TU

1 OF 2 TU

TU Cost

- TU

Added TU Costs

TU REMAINING

XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

#### ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2

❖ Slippers of Spider Climbing (Adventure; DMG)

APL 4 (all of APL 2 plus the following)

❖ Potion of Cure Serious Wounds (Adventure; DMG)

APL 6 (all of APL 2, 4 plus the following)

❖ Mithral Chain Shirt (Adventure; DMG)

APL 8 (all of APL 2, 4, 6 plus the following)

❖ Mithral Chain Shirt +1 (Adventure; DMG)

❖ Bracers of Armor +2 (Adventure; DMG)

❖ Potion of Haste (Adventure; DMG)

❖ Scroll of Greater Magic Weapon (Adventure; 7<sup>th</sup> level caster; DMG)

APL 10 (all of APL 2, 4, 6, 8 plus the following)

❖ +1 Shock Longsword (Adventure; DMG)

❖ +1 Frost Heavy Flail (Adventure; DMG)

❖ Brooch of Shielding (Adventure; DMG)

❖ Scroll of Flame Strike (Adventure; 9<sup>th</sup> level caster; DMG)

#### Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

#### Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

#### Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL